Developing Scalable Java Applications with Cacheonix

Introduction

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- Founder and main committer for open source distributed Java cache Cacheonix
- Frequent speaker on scalability
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 - www.cacheonix.org/blog/

Cacheoníx

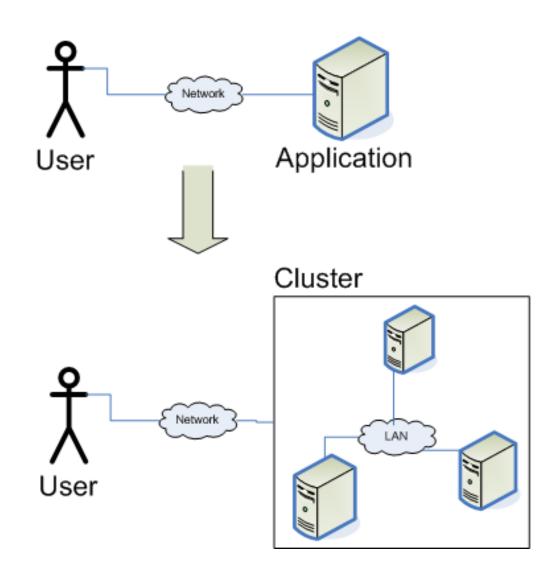
- An open source distributed Java cache
- Program your distributed applications as easy as if they were singe-JVM applications, with APIs for:
 - Distributed cache
 - Strict data consistency
 - Distributed HashMap
 - In-memory data grid
 - Distributed locks
 - Distributed ConcurrentHashMap
 - Distributed data processing
 - Cluster management
- Open source (LGPL)



When Single Server Is Not Enough

- Sooner or later your application will have to process more requests than a single server can handle
- You need to <u>distribute your application to</u> <u>multiple servers (LAN, AWS, etc)</u>
- A.K.A. horizontal scalability

Scaling Horizontally



Distributed Systems

- Processes communicate over the network instead of local memory
- Distributed programming is easy to do poorly and surprisingly tricky to do well:
 - The network in unreliable
 - The latency varies wildly
 - The bandwidth is limited
 - Topology changes
 - The network is nonuniform

Problems to be Solved by Dístríbuted Applications

Distributed applications must address a lot of concerns that don't exist in single-JVM applications

- 1. Scalability bottlenecks
- 2. Reliability
- 3. Concurrency
- 4. State sharing
- 5. Data consistency
- 6. Load balancing
- 7. Failure management
- 8. Make sure it is easy to develop!



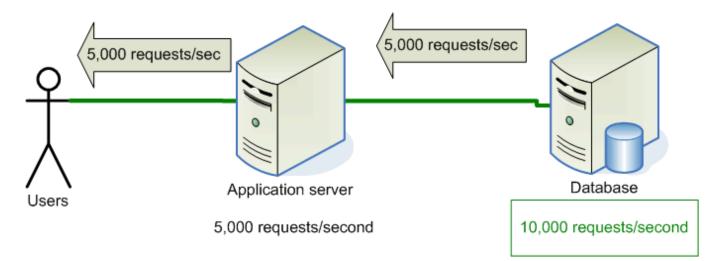
- Horizontal scalability is an <u>ability to handle</u> <u>additional load by adding more servers</u>
- Horizontal scalability offers a much greater benefit as compared to vertical scalability (2-1000 times improvement in capacity)

Bottleneck Problem

- Horizontal scalability is hard to achieve because of ever-present bottlenecks
- A <u>bottleneck</u> is a shared server or a service that:
 - All or most requests must go through
 - Request latency is proportional number of requests (100 requests 1 ms/req., 1000 requests 5 ms/req.)
 - Examples: Databases, Hadoop clusters, file systems, mainframes

Bottleneck-Free System

OK – Throughput 5,000 requests/sec



Systems That Cannot Scale

- Added 2 more app servers
- Expected x3 increase in capacity
- Got only x2
- System hit scalability limit
- Capacity of the database or other data source is a bottleneck

5,000 requests/sec Application server Users Demand: 5,000 requests/second 15.000 requests/sec 5,000 requests/sec Database Application server Users Capacity: 10.000 requests/sec 5,000 requests/second 5,000 requests/sec Application server Users 5,000 requests/second

BAD- Throughput is 10,000 requests/sec, not

15,000

Solution To Bottleneck Problem: Distributed Cache

- Cacheonix implements a distributed cache that provides a large clustered in-memory data store for hard-to-get, frequently-read data
- The application is reading from the cache instead of being stuck in reading from the slow database

Cacheonix provides:

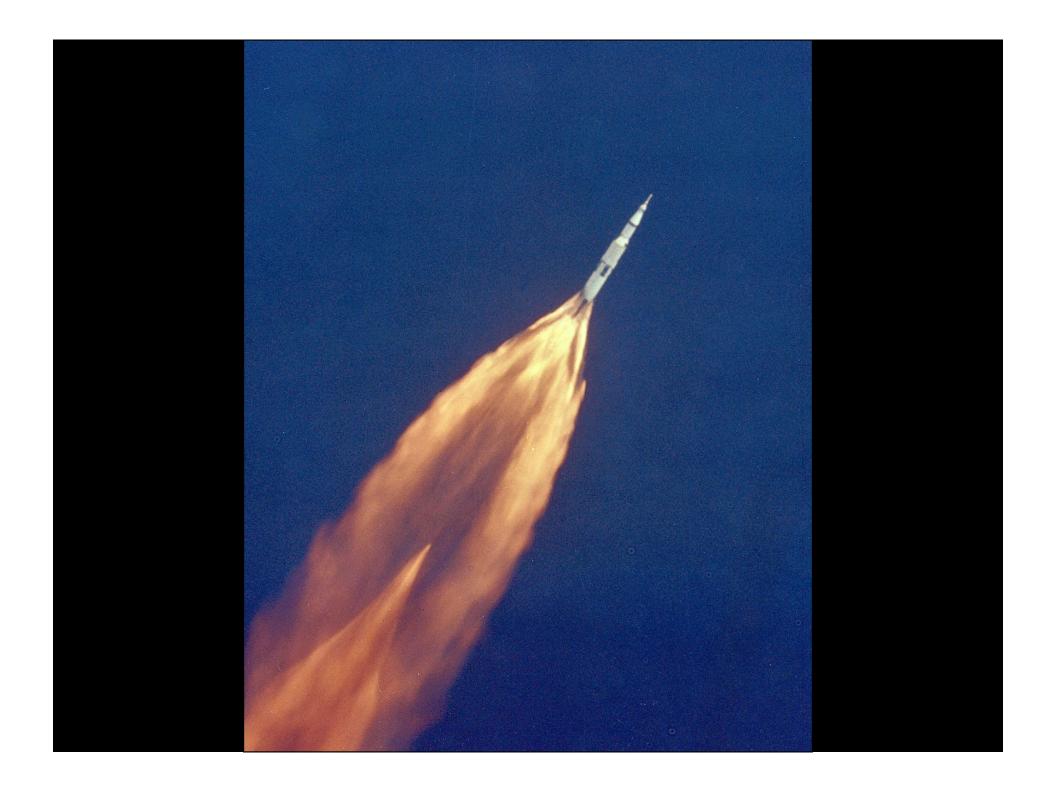
- <u>Strict data consistency</u> the result of an update is *immediately* observed on *all* members of the cluster
- Load balancing cached data is distributed evenly among servers as members join and leave the cluster
- <u>High availability</u> Cacheonix provides uninterrupted, consistent data access in presence of server failures and cluster reconfiguration

Cacheonix offers:

- <u>Cache coherence</u> for strict data consistency
- <u>Partitioning</u> for load balancing
- <u>Replication</u> for high availability
- <u>Ease of use</u>: Standard java.util.Map interface

Cacheonix cache plugins for ORM frameworks:

- <u>Hibernate</u>
- <u>MyBatis</u>
- DataNucleus



```
Cacheonix cacheonix = Cacheonix.getInstance();
Cache<String, String> cache = cacheonix.getCache("my.cache");
cache.put("my.key", "my.value");
String value = cache.get("my.key");
```

Reliability Problem

Reliability is an ability of the system to continue to function normally in presence of failures of cluster members

- Processing of user requests must be automatically picked up by operational servers
- Reliability is hard:
 - Cluster members leave and join
 - Networks fail
 - Servers die

Solution to Reliability Problem

Cacheonix provides:

- Data replication
- Even replica storage
- Unique replication protocol
- Instant recovery from failures

Distributed Concurrency Problem

- Threads must prevent reading partially updated shared objects
- Threads need to coordinate (synchronize) access to shared objects
- Distributed concurrency is hard:
 - Servers communicate using a network
 - Servers no longer share memory space
 - Servers may fail while holding locks

Distributed Concurrency Solution

Cacheonix provides:

- Distributed <u>ReadWriteLocks</u>
- Distributed <u>ConcurrentHashMap</u>

Distributed ReadWriteLocks

- Fault-tolerant for liveness
 - Locks are released when a lock-holding server fails or leaves the cluster
- Reliable for high availability
 - Locks are maintained as long as there is at least a single live server in the cluster
- Strictly consistent
 - All servers immediately observe mutual exclusions
 - New members of the cluster observe existing locks

Distributed ReadWriteLocks

```
Cacheonix cacheonix = Cacheonix.getInstance();
Cluster cluster = cacheonix.getCluster();
ReadWriteLock readWriteLock = cluster.getReadWriteLock();
Lock readLock = readWriteLock.readLock();
readLock.lock();
try {
    // ... Protected code
    finally {
        readLock.unlock();
}
```



Problem of Distributed State Sharing

- Threads need to access shared state in order to do useful work
- State sharing in a single JVM is trivial because of the local memory space
- Distributed state sharing is hard:
 - Servers communicate using the network
 - Distributed applications no longer share the memory space

Solution to Distributed State Sharing Problem

Cacheonix provides:

• Distributed HashMap

Distributed HashMap

- Strictly consistent
 - Guarantees that all servers immediately see the updates to the data
- Easy to use
 - java.util.Map interface
- Reliable
 - Retains the data as servers fail or join the cluster

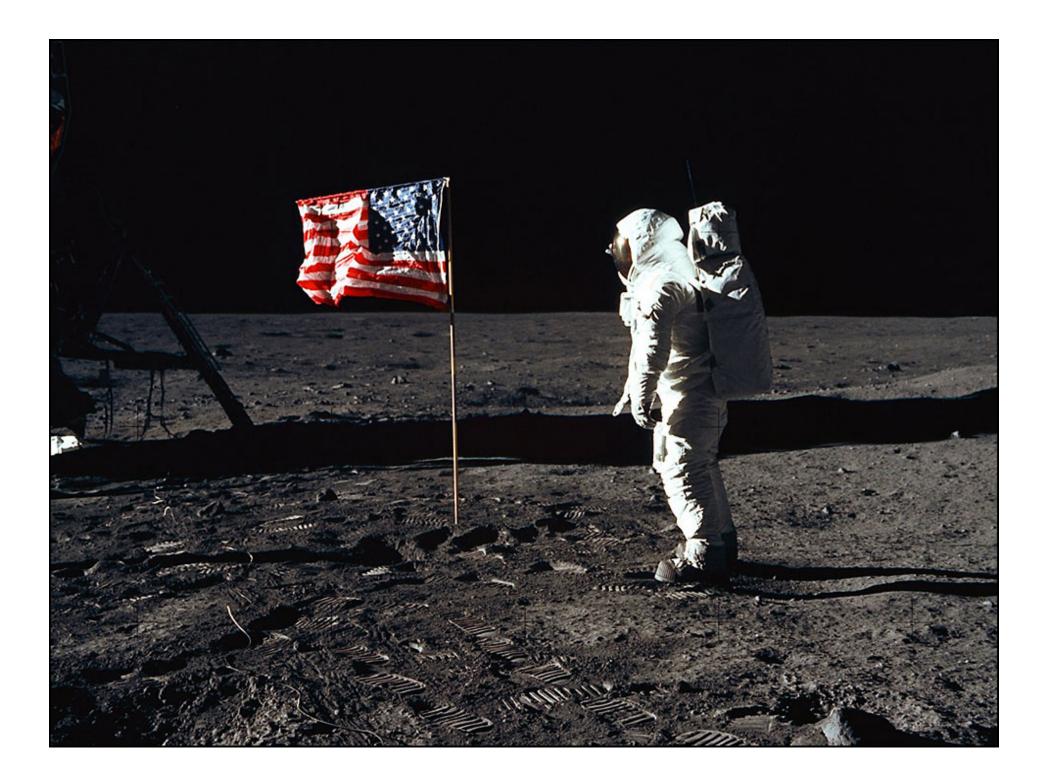
Designing for Running in Cluster

• Store state shared between threads in Maps. Convert the code below:

```
Thread thread = new Thread(new Runnable() {
    public void run() {
        mySharedState.setMyValue("my.value");
        String value = mySharedState.getMyValue();
    }
});
```

to:

```
Thread thread = new Thread(new Runnable() {
    public void run() {
        Cacheonix cacheonix = Cacheonix.getInstance();
        Map<String, String> map = cacheonix.getCache("my.shared.state");
        map.put("my.key", "my.value");
        String value = map.get("my.key");
    }
});
```



Failure Management

Distributed applications experience <u>failures not seen by</u> <u>single-JVM applications</u> because networks are unreliable and servers die

- Event: Cluster partitioning causes a minority cluster to block
- Result: distributed operations may block for extended periods of time to avoid consistency errors
- Event: Cluster reconfiguration leads to leaving the minority cluster and joining the majority cluster
- Result: Locks and other consistent operations in progress are no longer valid and must be cancelled

Failure Management

Cacheonix:

- Provides an ability to report a blocked cluster state for communicating it to the end user
- Detects change in cluster configuration (joining other cluster) and cancel consistent operations by throwing exceptions (lock()/unlock() and put()/get())
- Helps to prepare the application for dealing with such conditions, minimally gracefully reporting a error to the user.

Cluster Management and Data Distribution Protocol

Cacheonix protocol:

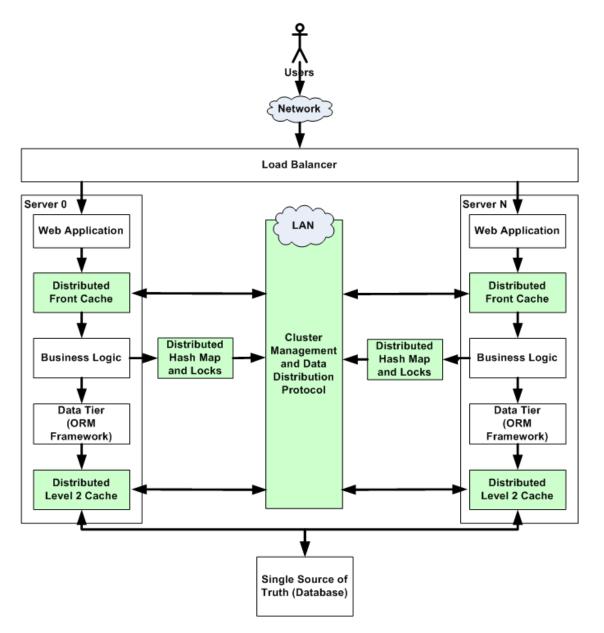
- Symmetric clustering
 - No single point of failure
- Wire-level
 - Highest possible speed
- Data distribution
 - Reliable
 - Strictly consistent

Cluster Management and Data Distribution Protocol

Cacheonix protocol enables:

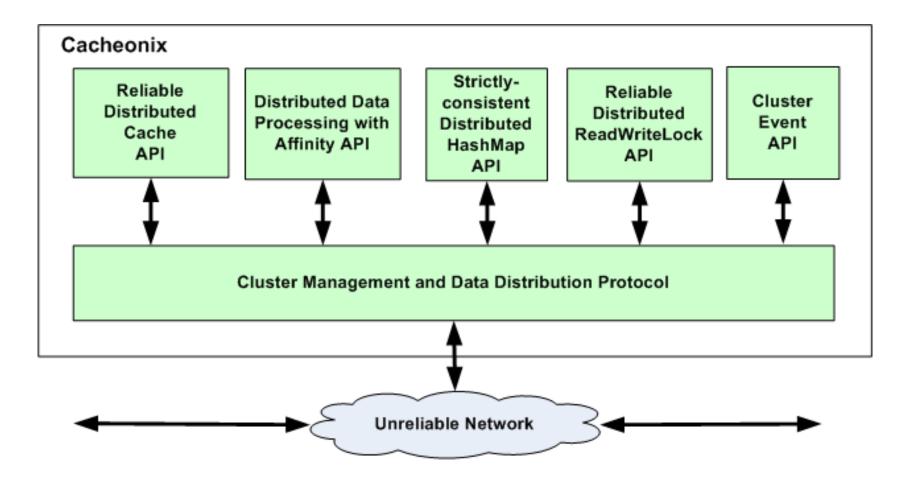
- Distributed caching,
- Data replication,
- Reliable distributed locks,
- Consistent state sharing and
- Cluster management

Distributed Architecture

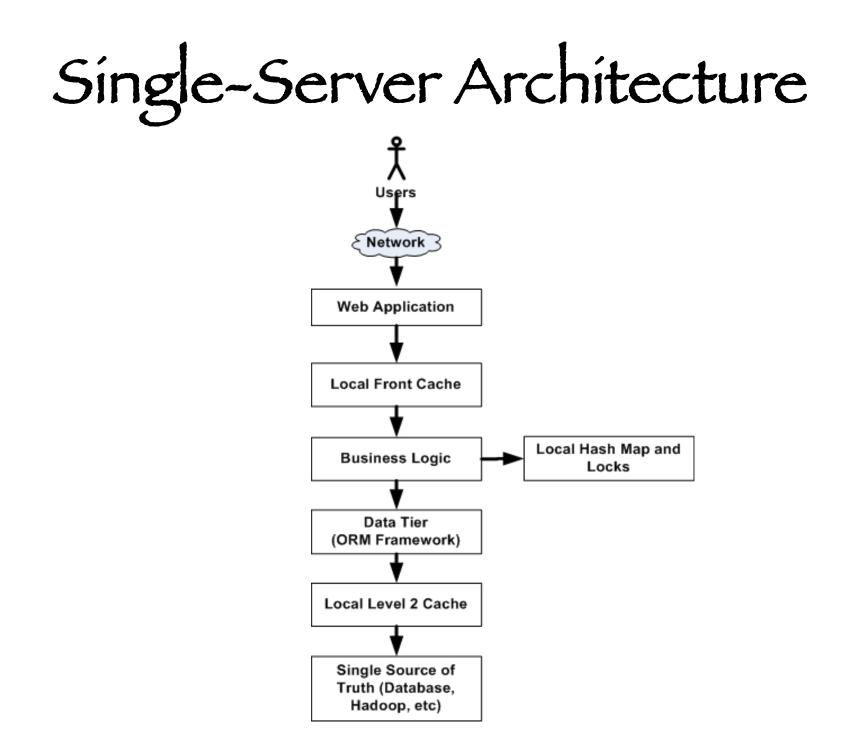




Tying It All Together: Distributed Data Management Framework Cacheonix



How about single-server applications?



Vertical Scalability

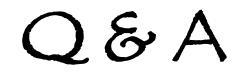
- Vertical scalability is handling additional load by adding more power to a single machine
- Vertical scalability is trivial to achieve. Just switch to a faster CPU, add more RAM or replace an HDD with an SSD
- Vertical scalability can be limited by bottlenecks:
 - Databases
 - Expensive calculations



Scaling Vertically with Cacheonix

- Cacheonix provides a fast local cache
 - Eliminates database bottlenecks
 - Improves performance
 - Prepares for scaling in a cluster
- Use cases
 - Local front cache
 - Local query cache
 - Local L2 cache for Hibernate, MyBatis and DataNucleus





Cacheoníx Open Source Distributed Data Management Framework

- Ease of development,
- Strict data consistency,
 Cluster management,
- Replicated distributed locks,
 Fast local cache,
- State sharing in a cluster,
- Reliable distributed cache,
 Distributed ConcurrentHashMap,

And more!

Download Cacheoníx at downloads.cacheoníx.org

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